**~~Splash~~**

**~~Main menu~~**

**~~Credits~~**

**~~One play settings~~**

**~~Two play settings~~**

**~~Pause~~**

**~~Game over P1~~**

**~~Game over P2~~**

**Pause**:

~~Texture~~

Press escape from game

~~Resume – resumes game~~

~~Restart – restarts game with current settings~~

Settings – ~~goes back to single player settings when single~~, two when two, can go back to pause

~~Main menu – exits current game~~

~~Header comments~~

~~Comments~~

**Game over**:

~~Texture~~

~~Called when player one wins~~

~~Replay (restarts game current settings)~~

~~Keys~~

~~mouse~~

~~Main menu~~

~~Keys~~

~~Mouse~~

~~Header comments~~

~~comments~~

Single Player Game Settings:

~~Texture~~

~~Header comments~~

~~Comments~~

~~Score limit~~

~~Low - set score limit to 5 – game ends at 5~~

Mid - sets score limit to 20 – game ends at 20

High – sets score limit to limitless – game doesn’t end for score

Two Player game settings

Delete M\_gameobjects[0]

M\_gameobject[0] = new paddle

ONE PLAYER

Can set timer to low, mid, high

~~Can set difficulty to easy(large paddle), medium(regular paddle), hard(small paddle)~~

Can set max score to 3, 10, Unlimited

Can set controls to mouse, keys

Can win at max score

Displays score

Two player